Fixed room that is very simple, without much furniture (easier to get a scope for change )

Think about perspective transformation

Have a menu on the side, with different types of furniture .e.g sofa, chairs. The user can have multiple shapes/types of each furniture to choose from to fit their room more conveniently.

Once the user taps the furniture they want, they tap where on the screen(room)they want to place it

Once it is placed the user has the option to move it around(either by dragging or with a directional pad – up,down,left,right)

Look into leap motion as a way to circumvent the problem with laptops not having touch screen (device that uses gestures) -but could have problems with continued use becoming tiring on the wrists/arms

Simplify ideas so we can get a good start